





VOCABULARY AND KNOWLEDGE DEVELOPMENT

kangaroo		Eats grass
koala		Eats Eucalyptus leaves
platypus		Eats worms, insect larva, shrimp etc.
wombat		Eats grasses, roots, plants, mushrooms and fresh shoots

ACTIVITY NAME - 3 WAY MATCH

Activity Purpose

Students need to understand the importance of key words in conveying meaning. Key words carry much more weight than others and failure to understand their significance may hinder a student's understanding of a text or concept. Key words include terms specific to a topic. This activity allows students to match key words for the topic about Australian animals using pictures and justifying their choice to other students in the group.

Strategies

Mind mapping and brainstorming could support this lesson.

Resources

- Game card set for each student pair. Colour code the picture cards, word cards and information cards separately by using backing laminate of different colours. This activity should be introduced after two-way match.
- Teacher copy of the game for modelling and instruction

Game 1 Instructions

1. Explicitly teach the name and specific information about the animal in oral and written form.
2. Explain and model the three-way match concentration game.

3. Provide each pair of students with a three-way match card game.
4. Students match a picture card to the word card and to the appropriate information. These cards are then placed together.
5. Students continue to take turns until all matches are made.

Game 2 Instructions – Concentration

1. Pictures, word cards and information cards are turned down.
2. Each player turns a picture card, a word card and an information card up. When the player turns up matching cards they say a sentence relating to the animal and have an extra turn.
3. Play continues until all matches are made.

Your Notes